Regularized Binary Network Training

Sajad Darabi Department of Computer Science University of California Los Angeles sajad.darabi@cs.ucla.edu

Matthieu Courbariaux Montreal Institute for Learning Algorithms (Mila) Université de Montréal matthieu.courbariaux@gmail.com

Mouloud Belbahri Department of Mathematics and Statistics Université de Montréal belbahrim@dms.umontreal.ca

> Vahid Partovi Nia Huawei Noah's Ark Lab Montreal Research Centre vahid.partovinia@huawei.com

Abstract

There is a significant performance gap between Binary Neural Networks (BNNs) and floating point Deep Neural Networks (DNNs). We propose an improved binary training method, by introducing a new regularization function that encourages training weights around binary values. In addition, we add trainable scaling factors to our regularization functions. We also introduce an improved approximation of the derivative of the sign activation function in the backward computation. These modifications are based on linear operations that are easily implementable into the binary training framework. Experimental results on ImageNet shows our method outperforms the traditional BNN method and XNOR-net.

1 Introduction

DNNs are heavy to compute on low resource devices. There have been several approaches developed to overcome this issue, such as network pruning [LeCun et al., 1990], architecture design [Sandler et al., 2018], and quantization [Courbariaux et al., 2015, Han et al., 2015]. In particular, weight compression using quantization can achieve very large savings in memory, where binary (1-bit), and ternary (2-bit) approaches have been shown to obtain competitive accuracy as compared to their full precision counterpart [Hubara et al., 2018, Zhu et al., 2016, Tang et al., 2017].

Our contribution consists of three ideas that can be easily implemented in the binary training framework presented by Hubara et al. [2018] to improve convergence and generalization of binary neural networks. First, we improve the straight-through estimator introduced in Hubara et al. [2018], Second, we propose a new regularization function that encourage training weights around binary values. Third, a scaling factor is introduced in the regularization function as well as network building blocks to mitigate accuracy drop due to hard binarization.

Training a binary neural network faces two major challenges: quantizing the weights, and the activation functions. As both weights and activations are binary, the traditional continuous optimization methods such as SGD cannot be directly applied. Instead, a continuous approximation is used for the sign activation during the backward pass.

The general training framework is depicted in Figure 1. In Hubara et al. [2018], the weights are quantized by using the sign function which is +1 if w > 0 and -1 otherwise.

Binary training use heuristics to approximating the gradient of a neuron,

$$\frac{dL(w)}{dw} \approx \frac{dL}{dw} \bigg|_{w=w^b} \mathbf{1}_{\{|w| \le 1\}}$$
(1)

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where L is the loss function, 1(.) is the indicator function and w^b is the binarized weight. The gradients in the backward pass are then applied to weights that are within [-1, +1]. The training process is summarized in Figure 1. As weights undergo gradient updates, they are eventually pushed out of the center region and instead make two modes, one at -1 and another at +1.



Figure 1: Binary training where arrows indicate operands flowing into operations or blocks.

2 Gradient Approximation

Our first modification is on closing the discrepancy between the forward pass and backward pass. Originally, the sign function derivative is approximated using the $\operatorname{htanh}(x)$ activation derivative as shown in Figure 2. Instead, we modify the Swish-like activation [Ramachandran et al., 2017, Elfwing et al., 2018, Hendrycks and Gimpel, 2016], which has been shown to outperform other activation functions on various tasks. The modifications are performed by taking its derivative and centering it around 0. Let $SS_{\beta}(x) = 2\sigma(\beta x) [1 + \beta x \{1 - \sigma(\beta x)\}] - 1$, where $\sigma(z)$ is the sigmoid function and the scale $\beta > 0$ controls how fast the activation function asymptotes to -1 and +1. The β parameter can be learned by the network or be hand-tuned as a hyperparameter. As opposed to the Swish function, where it is unbounded on the right side, the modification makes it bounded, a more valid approximator of the sign function so we call this activation SignSwish or SSwish, see Figure 2.



Figure 2: Forward and backward approximations. The forward and backward functions of SignSwish $SS_{\beta}(x)$ for $\beta = 1$. and $\beta = 5$.

Hubara et al. [2018] noted that the Straight-through Estimator (STE) fails to learn weights near the borders of -1 and +1. As depicted in Figure 2, our proposed SignSwish activation alleviates this issue, as it remains differentiable near -1 and +1 allowing weights to change signs during training if necessary.

Note that the derivative $\frac{dSS_{\beta}(x)}{dx}$ is zero at two points, controlled by β . Indeed, it is simple to show that the derivative is zero for $x \approx \pm 2.4/\beta$. By adjusting this parameter, it is possible to adjust the location at which the gradients start saturating, in contrast with the STE estimators where it is fixed.

3 Regularization function

In general, a regularization term is added to a model to prevent over-fitting and to obtain robust generalization. The two most commonly used regularization terms are L_1 and L_2 norms. If one were to embed these regularization functions in binary training, it would encourage the weights to be near zero, though this does not align with the objective of a binary network. A regularization function for binary networks should vanish upon the quantized values. Following this intuition, we define a function that encourages the weights around -1 and +1. The Manhattan $R_1(.)$ and Euclidean $R_2(.)$ regularization functions are defined as

$$R_1(w) = |\alpha - |w||, \quad R_2(w) = (\alpha - |w|)^2, \tag{2}$$

where $\alpha \in \mathbb{R}^+$. In Figure 3, we depict the different regularization terms to help with intuition.



Figure 3: Regularization functions for $\alpha = 0.5$ (solid line) and $\alpha = 1$ (dashed line).

These regularization functions encode a quantization structure, when added to the overall loss function of the network encouraging weights to binary values. The difference between the two is in the rate at which weights are penalized when far from the binary objective, L_1 linearly penalizes the weights and is non-smooth compared to the L_2 version where weights are penalized quadritically. We further relax the hard thresholding of binary values $\{-1,1\}$ by introducing scales α in the regularization function. This results in a symmetric regularization function with two minimums, one at $-\alpha$ and another at $+\alpha$. The scales are then added to the networks and multiplied into the weights after the binarization operation. As these scales are introduced in the regularization function and are embedded into the layers of the network they can be learned using back-propagation. This is in contrast with the scales introduced in Rastegari et al. [2016], where they compute the scales dynamically during training using the statistics of the weights after every training batch. As depicted in Figure 3, in the case of $\alpha = 1$, the weights are penalized at varying degrees upon moving away from the objective quantization values, in this case, $\{-1, +1\}$.

4 Training Procedure

Combining both the regularization and modified STE ideas, we adapt the training procedure by replacing the sign backward approximation with that of the derivative of SS_{β} activation (??). During training, the real weights are no longer clipped as in BNN training, as the network can back-propagate through the SS_{β} activation and update the weights correspondingly.

Additional scales are introduced to the network, which multiplies into the weights of the layers. The regularization terms introduced are then added to the total loss function,

$$J(W,b) = L(W,b) + \lambda_t \sum_h R(W_h, \alpha_h),$$
(3)

where L(W, b) is the cost function, W and b are the sets of all weights and biases in the network, W_h is the set weights at layer h and α_h is the corresponding scaling factor.

The scale α is a single scalar per layer, or as proposed in Rastegari et al. [2016] is a scalar for each filter in a convolutional layer. For example, given a CNN block with weight dimensionality $(C_{\text{in}}, C_{\text{out}}, H, W)$, where C_{in} is the number of input channels, C_{out} is the number of output channels, and H, W, the height and width of the filter respectively, then the scale parameter would be a vector of dimension C_{out} , that factors into each filter.

As the scales are learned jointly with the network through back-propagation, it is important to initialize them appropriately. In the case of the Manhattan penalizing term (2), given a scale factor α and a weight filter, the objective is to solve

$$\min_{\alpha} \sum_{h,w} \left| \alpha - |W_{h,w}| \right|, \quad \min_{\alpha} \sum_{h,w} \left(\alpha - |W_{h,w}| \right)^2 \tag{4}$$

The minimum of the above functions are

$$\alpha^* = \operatorname{median}(|W|), \quad \alpha^* = \operatorname{mean}(|W|) \tag{5}$$

depending if the Manhattan or Euclidean regularization is used (2). The Euclidean regularization coincides with the scaling factor derived in Rastegari et al. [2016]. The difference here is that we have the choice to embed it in back-propagation in our framework, as opposed to computing the values dynamically.

5 Experimental Results

Table 1: Top-1 and top-5 accuracies (in percentage) on ImageNet dataset, of different combinations of the proposed technical novelties on different architectures.

Reg.	Activation	AlexNet		Resnet-18	
		Top-1	Top-5	Top-1	Top-5
R_1	$\begin{array}{c} \mathrm{SS}_5 \ \mathrm{SS}_{10} \ \mathrm{htanh} \end{array}$	46.11 46.08 41.58	75.70 75.75 69.90	52.64 51.13 50.72	72.98 74.94 73.48
R_2	${ SS_5 \ SS_{10} \ htanh }$	45.62 45.79 40.68	70.13 75.06 68.88	53.01 49.06 48.13	72.55 70.25 72.72
None	${ m SS}_5 \ { m SS}_{10} \ { m htanh}$	45.25 45.60 39.18	75.30 75.30 69.88	43.23 44.50 42.46	68.51 64.54 67.56

We evaluate the performance of our training method on two architectures: AlexNet and Resnet-18 [He et al., 2016] on ImageNet [Hubara et al., 2018, Rastegari et al., 2016, Tang et al., 2017]. Following previous work, we used batch-normalization before each activation function. Additionally, we keep the first and last layers to be in full precision, as we lose 2 - 3% accuracy otherwise. This approach is followed by other binary methods that we compare to [Hubara et al., 2018, Rastegari et al., 2016, Tang et al., 2017]. The results are summarized in Table 1. In all the experiments involving R_1 regularization we set the λ to 10^{-7} and R_2 regularization in ranges of $10^{-5} - 10^{-7}$. Also, in every network, the scales are introduced per filter in convolutional layers, and per column in fully connected layers. The weights are initialized using a pre-trained model with htan activation function as done in Liu et al. [2018]. Then the learning rate for AlexNet is set to 2.33×10^{-3} and multiplied by 0.1 at the 12^{th} and 18^{th} epochs for a total of 25 epochs trained. For the 18-layers ResNet, the learning rate is started from 0.01 and multiplied by 0.1 at the 10^{th} , 20^{th} and 30^{th} epochs. On the ImageNet dataset, we run a small ablation study of our regularized binary network training method with fixed β parameters.

Table 2: Comparison of top-1 and top-5 accuracies of our method with BinaryNet, XNOR-Net and ABC-Net on ImageNet, summarized from Table 1. The results of BNN, XNOR, & ABC-Net are reported from the corresponding papers [Rastegari et al., 2016, Hubara et al., 2018, Tang et al., 2017]. Results for ABC-NET on AlexNet were not available, and so is not reported.

Method	AlexNet		Resnet-18	
	Top-1	Top-5	Top-1	Top-5
Ours BinaryNet XNOR-Net	$\begin{array}{c} 46.1\% \\ 41.2\% \\ 44.2\% \end{array}$	$75.7\%\ 65.6\%\ 69.2\%$	53.0% 42.2% 51.2% 42.7%	$72.6\% \\ 67.1\% \\ 73.2\% \\ 67.6\% \\ 73.2\% \\ 67.6\% \\ 73.6$
ABC-Net Full-Precision	-56.6%	- 80.2%	42.7% 69.3%	67.6% 89.2%

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